

Year 6 Homework Grid

Term 4 Week 5

Due Date: Friday 8th November 2019

Homework instructions

- ➤ Homework is designed to give a wide variety of learning activities that suit various learning styles.
- Homework is also constructed to help students develop the learning disposition – our Keys to Success – Confidence, Getting Along, Organisation, Persistence and Resilience.
- Each day, students aim homework to complete ONE Compulsory Task and at least ONE Optional Task (no more than 30 minutes).
- Students shade the box after they complete the task or write the name of their task with its related work directly into their homework book. Each piece of work should be dated for future reference.
- Homework is due each Friday.
- Homework is marked in class for feedback so please ensure your child returns their homework book each week.

Dates to remember

Sport Sport, Japanese & Art – Monday.

Music – Wednesday

Library – Thursday

Sports Uniform – Monday & Friday.

Ice Blocks – Thursday

Wednesday Warriors - Wednesday

Homework – Due Friday

Fantasy Flight Math Project - Due

Friday Week 7

Full Day Concert – Thursday 28th Nov

Concert – Friday 29th 6pm Year 6 - 5pm)

Splash – Tuesday 3rd Dec

Graduation – Thursday 5th Dec

Final Day of Primary School Friday 6th

Dec 12pm finish

See Parent Portal for other days.

Compulsory Tasks				
Reading: 20 minutes each night.	Targeting English Unit 28	Targeting Math Unit 28	Project Fantasy Flight Week 1 of 3	Riddle: What is greater than God, More evil than the devil, The poor have it, The rich need it, And if you each it, you'll die?

Each week st	Each week students have a choice to complete at least one of the activities in each section. Students should List the tasks complete in their Homework book to indicate that the task was completed.			
Maths Section	Study Ladder Maths	Study Ladder		
	Money Pod	Animal Adaptation		
Literacy Section	Study Ladder	Reading		
	Week 5, 6 & 7 Homework Pod	Australians Cultural Influence		
Our World	Personal Sport,	Math Riddles		
Section	Dance, Music,			